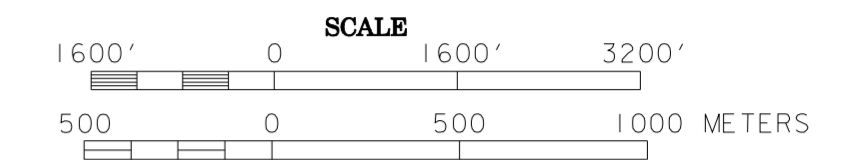


2007 TRAFFIC VOLUMES

(SEE NOTE)

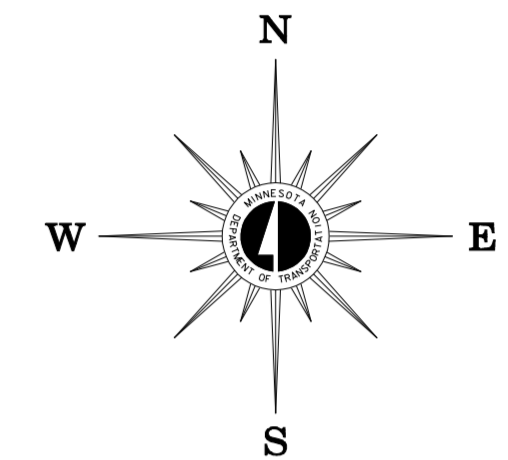
MUNICIPALITY OF CHAMPLIN

PREPARED BY THE
MINNESOTA DEPARTMENT OF TRANSPORTATION
OFFICE OF TRANSPORTATION DATA & ANALYSIS
IN COOPERATION WITH
U.S. DEPARTMENT OF TRANSPORTATION
FEDERAL HIGHWAY ADMINISTRATION



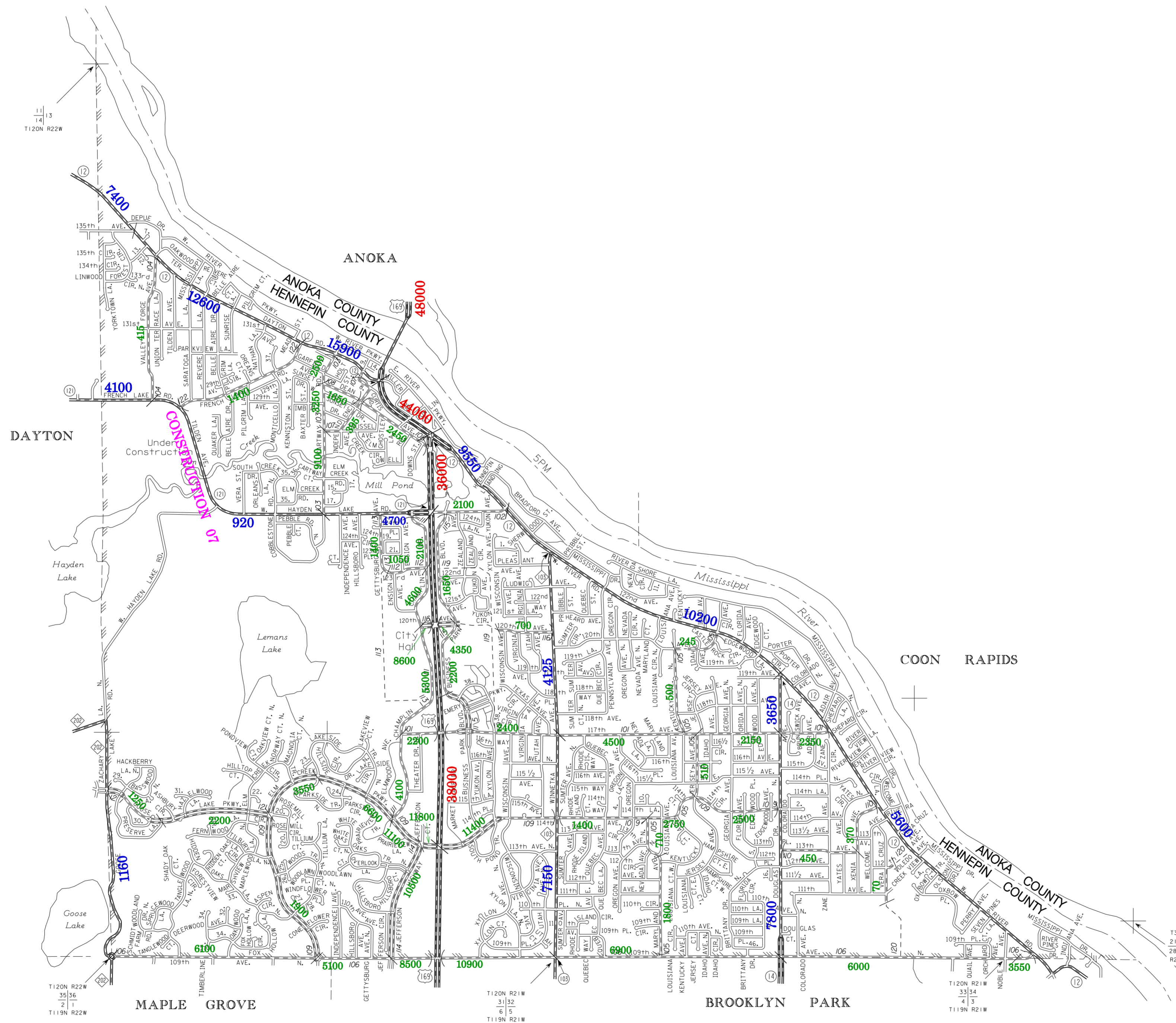
2007

BASIC DATA - 1990



LEGEND

- INTERSTATE TRUNK HIGHWAY..... (15)
- U.S. TRUNK HIGHWAY..... (10)
- STATE TRUNK HIGHWAY..... (55)
- COUNTY STATE AID HIGHWAY..... (2)
- COUNTY ROAD..... (15)
- CORPORATE LIMITS.....
- PUBLIC ROAD.....
- PRIVATE ROAD.....



1. PLEASANT VIEW L.A.
2. THOUSAND PINES ENTRY
3. 116 1/2 AVE.
4. PENNSYLVANIA AVE.
5. EDGEWOOD AVE. N.
6. GOODRICH AVE.
7. WELLINGTON CT.
8. RICHARDSON AVE.
9. COLBURN ST.
10. MARYLAND WAY
11. MARYLAND CIR.
12. WELLINGTON CIR.
13. LINWOOD FOREST DR.
14. COLBURN ENTRY
15. WORK CIR.
16. EDGEWOOD CIR.
17. INDEPENDENCE L.A.
18. CIRCLE DR.
19. GETTYSBURG WAY
20. ROSEMILL L.A.
21. 123rd L.A.
22. HIGHVIEW CT.
23. LAKESIDE CT. N.
24. PARKSIDE CT. N.
25. IRONWOOD CT.
26. RED OAK CT.
27. BLAZINGSTAR CT.
28. BLUESTEM PL.
29. PRESERVE CIR. N.
30. HILLCREST DR. N.
31. CHESTNUT CIR. N.
32. WOODHAVEN CT. N.
33. OAKRIDGE CIR. N.
34. TIMBERLINE DR. N.
35. CREEKWOOD DR. N.
36. CREEKWOOD CIR.
37. LANCASTER L.A. N.
38. EMERY VILLAGE DR. N.

MUNICIPAL STATE AID STREET SYSTEM

LEGEND

- MUNICIPAL COUNTY STATE AID STREET.....
- MUNICIPAL STATE AID STREET.....
- COUNTY STATE AID HIGHWAY.....
- COUNTY ROAD.....
- TRUNK HIGHWAY.....

VOLUMES PREPARED BY
THE OFFICE OF
TRANSPORTATION DATA & ANALYSIS

NUMERALS INDICATE AVERAGE DAILY
TRAFFIC VOLUMES ON DESIGNATED ROADS.

TRUNK HIGHWAY ROUTES ARE 2006 A.A.D.T. VOLUMES
COUNTY SYSTEM ROADS ARE 2007 A.A.D.T. VOLUMES
MUNICIPAL STREET ROUTES ARE 2007 A.A.D.T. VOLUMES

TRAFFIC VOLUMES ARE SUBJECT TO VARIABILITY AND CONSTRUCTION EFFECTS

FOR MORE INFO VISIT: <http://www.dot.state.mn.us/traffic/data/html/aadt.html>

FOR DESIGNATED ROADS :
/ = SEGMENT ENDPOINT FOR ALL
ROADS INTERSECTED BY HATCH
(= SEGMENT ENDPOINT ONLY FOR
ROAD SEPARATED FROM INTERSECTING
ROAD BY ARC